

## Exhibit J - Programming

The programming for the building shall include the following uses:

- Museum exhibits/displays within a flexible space that can accommodate community use, such as neighborhood meetings and event rentals
- Local art and cultural community use, such as artist/culture keeper incubator space or a community gallery
- Flexible office space to meet City staff needs

The building has four large classrooms and a central hallway to be designed as:

- Classroom 1: Meeting Room available to City departments and the community for meetings, cultural/historical programming, rentals with static museum exhibits/displays around the perimeter
- Classroom 2: Community Gallery accommodating rotating local art and history exhibits available for event rental
- Classroom 3: Art/Culture incubator space accommodating local artists residencies
- Classroom 4: Flexible City office space to support management of the site, as well as departments that need temporary housing
- Central Hallway: Static museum display panels

It is anticipated that portions of the building be available for use by the Municipal Archives, Human Services, Economic Development, and Cultural Resources departments, with one department identified as the caretaker department to coordinate use and oversight.